

# DUNGEONS & DRAGONS

## LIVING FORGOTTEN REALMS

\_\_\_\_\_  
(character name)

HAS RECEIVED STORY AWARDS FROM:  
(cross out those not received)

**CORE1-15 WHERE DRAGONS DIE**

### CORE29 Mixed Blessings

You have wrested the *Last Grasp of Shadowbane* from its hold in the Well of Dragons and returned it to Dernan Moonbrow. As a show of his appreciation he has offered you a mark of the moon. This mark identifies you as someone who has done a great service to the church of Selûne. However, you have become a significant thorn in the sides of the Empire of Netheril. A bounty has been placed on your head and when interacting with them they treat you with hostility.

### CORE30 Wrath of the Moon

You failed to deliver the weapon to the servants of Selûne. The Moon Goddess has marked you such that you do not receive aid from her agents in the future.

On the positive side, Netheril appreciates your actions and gave you a Shade Coin that can be used to help with future Netherese interactions. The coin is a silver triangle with 1 inch sides. One side of the token is featureless. The other side of the coin depicts a personalized symbol of Shar. As long as the person who earned the token has it in his possession it feels remarkably cold. It is a sign of having earned the favor of a specific high-ranking Shadovar agent. Showing the coin to other Netheril agents or governments under control of Netheril helps, but it could create the opposite effects due to enmities between various factions among the Shadovar. Showing it to enemies of Netheril is guaranteed to generate distrust. The exact effects are up to the DM, but it should never generate automatic success or failures unless specified otherwise in the adventure.

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